



May 19th 2012
Steelton-Swatara Masonic Lodge No 775
350 N Harrisburg St
Oberlin, PA

SCHEDULE

8:00 am Tournament Location Opens and Registration Begins
10:00 am Round One Matches Begin
12:00 pm Lunch Break and teams will be set up for painting evaluation.
1:30 pm Round Two Matches Begin
3:30 pm Round Three Matches Begin
5:30(ish) Awards and Raffles!

TOURNAMENT FORMAT

In the first round pairings will be done randomly. In following rounds the two players in 1st and 2nd place (based on tournament points) will play each other, and so on. You shouldn't play the same person twice, with the possible exception of the final round.

After three rounds of play the top point earner (including painting) will be declared the winner.

TEAMS

- Any team from LRB 6 as well as the Chaos Pact, Slann and Underworld rosters are allowed
- You will have 1 Million Gold to purchase your team
- Rosters must contain at least 11 players, Star Players do NOT count towards this total
- You may purchase Inducements, per the normal rules, with the exception of Cards and Wizards
- You may choose ONE of the following skill packages:
 - Assign 1 Normal skill to 6 different players
 - Assign 1 Normal skill to 4 different players, and 1 Doubles skill to 1 other player
 - Assign 1 Normal skill to 3 different players, and 2 Normal skills to 1 other player
 - Assign 1 Normal skill to 2 different players and 1 Doubles skill to 2 other players

You may only assign a skill twice, e.g., up to 2 players could be given Block

PROCEDURE NOTES

- Timers will not be used, however the Tournament Organizer may end games due to time
- Illegal Procedure will not be called, if a player forgets to move his turn marker just remind him
- All rosters reset after each match; any seriously injured or dead players will be back for the next game, and any Zombies gained through Raising opposing players are removed

TOURNAMENT POINTS

For each game players will be given tournament sheets. Once you have finished your game, both coaches must complete the form and hand it in to the TO. It is important that you fill in all the information as this will determine your ranking and ultimately, the winner of the tournament.

Teams will be ranked using the following criteria in the order given: Tournament points, Net TDs, Net Casualties.

Win = 20 points
Tie = 0 points
Loss = -20 points

PAINTING

Up to 10 tournament points will be awarded based upon team painting and presentation:

- **Painted/Detailed** (2/2): The team is painted with at least 3 colors and is shaded/highlighted
- **Based/Numbered** (2/2): All bases are finished and numbered
- **Distinctive** (2 pts): All models on the team are easily distinguishable

Tournament judges will evaluate each team based on these 5 points and not on the aesthetics of the team. This means that a painter of any standard can gain the maximum 10 points if he/she puts in the effort.

SPORTSMANSHIP

Although we may dream of a championship, at the end of the day we are here for fun. Sportsmanship is not encouraged from attendees, it is **REQUIRED!** Each player will be asked to rank their opponents to determine overall Best Sportsman.

AWARDS

There will be a prize for the Tournament Champion, 2nd Place, Best Painted Team, Best Sportsman, Most Brutal, Most Touchdowns, and the humiliating glory of the Paddle of Shame.

